

# Graphic Transformations

## Scale



## Translate



## Rotate



## Skew



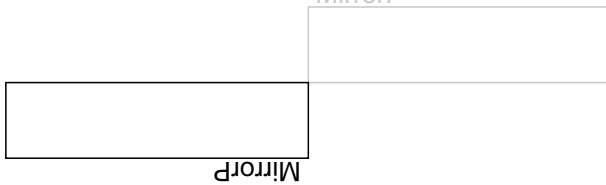
## MirrorH



## MirrorV



## MirrorP



## MirrorL

